Workshop	LEGO®, Camera, Action!
Recommended Year Group	3-6
Subjects	Computing, Art, English
Course Description	Utilising our Stop Motion software, students will collaborate and create their very own LEGO® Movie through a process of Photography and Animation.
Duration	45 minutes
Equipment	LEGO® Bricks LEGO® Minifigures iPads LEGO® Movie Application
Capacity	Up to 30 students
Lesson Aims and Objectives	✓ Use software to design a programme that accomplish given goals ✓ Enable pupils to become digitally literate at a level suitable for the future workplace and as active participants in a digital world ✓ To use a range of materials creatively, to design and make products ✓ Participate in discussions, presentations, performances, and debate ✓ Consider and evaluate different viewpoints, attending to and building on the contributions of others